



Which player is making a tactical error?

You've fought BATTLEZONE™ tanks, flying saucers and fighters in the arcade. Now it's time to protect the home front. Because Atari's BATTLEZONE is now prepared to wage war right in your own living room.

The player on the right will most likely fail in his mission. He should've hit the fighter first. Even though it is worth 3,000 points less than the flying saucer, it is far more dangerous. It can destroy. The saucer can't.

There's another way you can rack up extra points, and you don't even have to fire a shot. By moving your tank to one side, you can often lure one enemy into another's line of fire.

Surviving BATTLEZONE is no easy mission. If you're up for it, climb into your troop transport and make tracks to the nearest store that stocks Atari games.

Only Atari makes BATTLEZONE for the ATARI® 2600™ Game, Sears Video Arcade® systems, and a version exclusively for the ATARI 5200™ SuperSystem.

ATARI



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Which is the best way to inflate your score?

Better find out. We've done our groundwork on DIG DUG so well, it plays just like it does in the arcade. So don't dig yourself a hole. Like the player on the left. Sure he'll score points for blowing up the Fygar™ in a vertical path. But blow up the Fygar in a horizontal path, like the player on the right, and score twice as many points. A landslide.

You can dig up even more points by uncovering a bonus veggie. But you get only one on each level. All you have to do is drop two boulders and you'll see it. Buried treasure disguised as a veggie.

Only Atari makes DIG DUG for the ATARI® 2600™ Game, Sears Video Arcade® systems, and versions exclusively for the ATARI 5200™ Super-System and all ATARI Home Computers.

So get to your nearest store and dig into your pockets. For DIG DUG. **Here comes Dig Dug™ from Atari.®**



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Which player is really firing up his score?

Think quick. The new home version of Moon Patrol looks so much like the arcade, it could fool the man in the moon. So don't find yourself in a crater. Like the player on the right. He'll get only 100 points for using his Moon Buggy to shoot down a Moon Strafer. While the player on the left will get twice as many points for shooting down a Crater Maker. A victory as great as the lunar landing.

Your score can wax even higher. You'll get 80 points every time your Moon Buggy jumps over a rock. But you'll get 100 points when you blow up a rock.

Only Atari makes Moon Patrol for the ATARI® 2600™ Game, Sears Video Arcade† systems, and a version exclusively for the ATARI 5200™ SuperSystem.

So get on your lunar module and scan your local moonscape for Moon Patrol.

Here comes Moon Patrol from Atari.

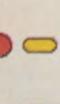
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How to make sure you don't get 5 pairs of underwear for Christmas.

Fill in this checklist, tear it out and give it to your parents. Help them figure

out that this Christmas you'd like software and hardware. Not underwear.

- Ms. Pac-Man**¹ 
- Centipede**TM 
- Phoenix**² 
- Vanguard**² 
- Jungle Hunt**³ 
- Kangaroo**^{TM, 4} 
- Dig Dug**⁵ 
- Galaxian**⁶ 
- Pole Position**⁷ 
- Battlezone**TM 
- Moon Patrol**⁸ 

- ATARI 5200TM Super-System** 
The world's most advanced video game system. Now with a \$30.00 rebate offer.*
- ATARI 2600TM System** 
The world's most popular video game system. Now with a \$30.00 rebate and a \$60.00 rebate coupon book.*
- ATARI 5200 TRAK-BALLTM Controller** 
For the real arcade touch. Plays more TRAK-BALLTM compatible games than anyone else.
- ATARI VCSTM Cartridge Adapter** 
Lets your 5200 play every game made for ATARI game systems.
- ATARI TRAK-BALLTM Controller** 
For real arcade action on the ATARI 2600TM System, Sears Video Arcade[†] System and all ATARI Home Computers.

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